EchoNous VASCULAR ACCESS QUICK REFERENCE

The EchoNous System with the EchoNous Vein probe is for non-invasive imaging of the human body and is intended for the following applications: Peripheral vessel.

Users must have training for ultrasound guided vascular access.



Refer to user manual before use.

Caution: Federal (USA) law restricts this device to sale by or on the order of a physician.



STARTING A VASCULAR ACCESS SCAN

· Tap Vascular Access to begin an exam.



2 SELECTING PATIENT TYPE

1

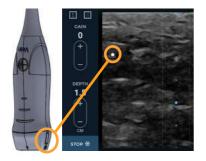
• Tap the **Patient Type** icon **1** to change the Patient Type if necessary.



3 ENTERING PATIENT DETAILS

- Tap **Patient Not Set** to select an existing patient or enter new patient details.
- If the patient is not set, the patient selection screen will appear when closing the exam.
- To enable depths of 4 and 5 CMs before a scan, tap the 3-dot icon in the upper right corner, select **Enable 4 and 5 CM depth.**

Refer to user manual for more detailed information on enabling 4 and 5 CM depths.



0

1.5

4

STARTING A SCAN

Tap the **Scan** button to start (unfreeze) and stop (freeze) scans.

Probe orientation is indicated by the orientation marker on the probe and the white dot on the display.

5

GAIN AND DEPTH

The scanning screen provides controls for changing gain (brightness), depth, toggling the center line, and toggling the needle guidance lines.

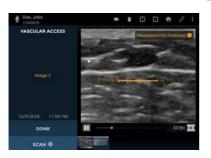
- Tap the + or to adjust the gain or depth.
- Tap the 📋 to toggle the center line on or off.
- Tap the 🔲 to toggle the needle guidance lines.

6

MEASUREMENTS

Tap the Measurement icon \checkmark to insert calipers or arrows on images:

- Calipers measure a straight line distance between two points.
- Move the caliper or arrow using the Circular handle to position each end of the caliper in the correct place.



CAPTURING IMAGES AND MOVIES

An image is automatically saved each time scanning is stopped.

- Tap the movie icon to save the last sixteen seconds of the ultrasound scan as a movie clip.
- Tap the movie icon on the image to show the movie controls.

Refer to user manual for more detailed information on annotations, notes and other functions.

